



## SCOUTS BSA TROOP 1029

This is a general list of requirements and suggestions.

Refer to each event's Activity Sheet, and the website, for additional trip specific details.

### WEEKEND PACKING LIST

#### GENERAL:

All gear must be packed in a backpack or duffel bag. External items attached to backpacks must be positively secured. All clothes should be "packed" inside your backpack or duffel bag in plastic bag(s) to keep things dry – packs/duffels are not always as waterproof as we like them to believe. A wet scout is an unhappy scout. NO TRUNKS (footlockers) and NO "TRASH BAG SUITCASES".

**Always** travel to and from Weekend Activities in your Field Uniform! **(required)**

A scout is **prepared!** Check the weather before you pack!

**All medicines (with Medications Form) must be checked-in with the Adult Tour Leader** *Please ... absolutely no personal electronics (e.g., ipods, cellphones, games, etc.)*

Going x	Qty.	Item	Coming x
	1	Field Uniform (Class A: shirt/pants/belt/socks)	
	1	pair of hiking boots or appropriate trek footwear (not sneakers)	
	1	backpack (or duffel bag)	
	1	sleeping bag (rated for winter / 3-season : 20°F or lower)	
	1	sleeping pad	
	1	set of rain gear - waterproof top & pants (not just a poncho)	
	1-2	sets of outdoor or Activity uniform (Class B) for Saturday (shirt & pants)	
	1	long sleeve shirt (for warmth)	
	3	underwear (2-days change & spare)	
	4	pairs of socks	
	1	pair of extra shoes (travel in hiking/trekking footwear)	
	1	set of long underwear (for late fall, winter & early spring)	
	1	pair of long pants (no jeans or cotton)	
	1	fleece or sweatshirt	
	1	coat/jacket (appropriate weight for the season)	
	1	pair of gloves (for late fall; winter)	
	2	hats (seasonal-stretch knit: 1-day wear / 1-sleeping)	
	1	personal mess kit (plate, bowl, & cup)	
	1	set of eating utensils (fork, spoon, knife - spork)	
	2	water bottles (refillable & durable)	
	1	flashlight or headlamp	
	1	set of extra batteries (for flashlight and/or headlamp)	
	1	toiletries (toothbrush, toothpaste, soap, hand-towel)	
	1	pocket knife (approved size) - ONLY if you have your Totin' Chip!	
	1	Totin' Chip (if taking pocket knife)	
	1	set of matches - ONLY if you have your Fireman's Chit!	
	1	Fireman's Chit (if taking matches)	
	1	medications & medication form	
	1	Scout Handbook	
	1	paper & pencil/pen	